

Meds for Kids Kickball Tournament Rules

General Information:

- Each player will be required to sign a release waiver before the tournament.
- Each team should have a pitcher, catcher, 1st baseman, 2nd baseman, and 3rd baseman. Everyone else will play the field.
- Two awards will be **given** for the occasion: *Meds for Kids Kickball Champion Award* and *Team Spirit Award*.

Rules:

The rules of Kickball are very similar to that of baseball. However, instead of hitting a baseball, a Kickball player kicks a rubber ball. The goal is to score runs/points by running around and touching all four bases in order without getting out.

A Kickball field is made up four bases in a diamond shape. Foul territory is everything outside of the line from home base to first base and home base to third base extending into the outfield. A team scores a run when a player touches all four bases in order and touches home base without getting out. The team with the most runs at the end of a game wins. There are four ways for a player to get out:

1. **Strike Out:** If a player kicks and fails to put the ball into play after three good pitches
2. **Fly Out:** If a player kicks the ball in the air and it is caught by a defensive player before it hits the ground
3. **Tag Out:** If a defensive player tags or throws and hits an offensive player with the ball before they get on base
4. **A Force Out:** If a defensive player gets the ball to a base before the offensive player arrives and the offensive player cannot return to the previous base because it is occupied by one of his teammates.

The pitched ball should roll towards home plate – limited bouncing please, and no air balls.

No physical interference of runners, unless tagging them with the ball.

Four fouls = strike.

Three balls = walk.

Let's have some fun!!!